



LET'S GO FISHING

- 1. Players stand shoulder to shoulder on the starting line.**
- 2. One player should be "the caller" and place an object in front of him/her away from the starting line.**
- 3. The caller turns around and says "Let's go, Let's go, Let's go fishing!" and the players can move towards the object.**
- 4. If players are not frozen when the caller turns around, they must ALL go back to the starting line.**
- 5. Once players get close enough to take the object they must hide it from the caller.**
- 6. The object is for players to get the object back to the line without the caller guessing who has it.**
- 7. If the guess is correct players return to the starting line and the game is reset. If the guess is incorrect, players continue moving when they hear the phrase.**
- 8. Once the object gets back to the starting line, everyone gives HIGH FIVES and pick the next caller.**